CUT TO:

INT. FINAL DUNGEON – EXIT

A quite dark dungeon. CUE SCARRY MUSIC. Very creepy and mysterious vive fills the air as the two protagonists exit the maze.

CAMERA PANS OUT. The two protagonists look around at their surroundings. Their sounding is pitch black with noting around. All of a sudden there is a slight glimmer of light coming from a cave in the distance. The two protagonists then stare at the light source for a moment before walking slowly in the direction of the light. As the players get closer the light source grows larger illuminating the darkness. Then all of a sudden the light fades out completely and the two protagonists are surrounded by complete and utter darkness. The two protagonists stand in the darkness confused.

CAMERA FOCUSES ON THE FACE OF PROTAGONISTS. Both protagonists face show looks of confusion mixed with horror.

CAMERA PANS OUT. The Scary music picks up pace drastically. The two protagonists light a torch to find a False Prophet right in front of their face. The protagonists then turn around and run back towards the final maze. Right as the protagonists enter the maze the ground shakes tremendously as the walls of the maze shift boxing the protagonist in.

CAMERA FOCUSES ON THE FACES OF THE PROTAGONISTS. Both protagonists are furiously looking around for a way out of the maze.

CAMERA PANS OUT. The walls of the maze begin to cave in around the protagonists. Both protagonist start running off in different directions as the maze continues to collapse. Both protagonists coincidently meet up in the middle of the maze. Both protagonists are still extremely scared. The maze walls finally stop caving in leaving the protagonists in the center surrounded by the debris and rubble.

CAMERA PANS OUT OT OVERHEAD VIEW OF ENVIRONMENT. The floor collapses as both protagonists fall into the pitch darkness of the void created by the collapsed ground.

Protagonists: Screaming

False Prophet: laughs in an evil way

FADE OUT into ending credits.